<!DOCTYPE html>

<html>

<head>

<title>ASSIGNMENT 4 : L1</title>

</head>

<body>

<h1>BCCI</h1>

<h3>T20 Cricket Match</h3>

<canvas id="myCanvas" width="700" height="500" style="border:1px solid #d3d3d3;">

Your browser does not support the HTML5 canvas tag.</canvas>

<script>

var c = document.getElementById("myCanvas");

var ctx = c.getContext("2d");

ctx.font = "12px Arial";

ctx.lineWidth = 1.5;

ctx.strokeText("^ Runs",32,20);

ctx.strokeText("|",32,20);

ctx.strokeText("240-",0,20);

ctx.strokeText("210-",0,70);

ctx.strokeText("180-",0,120);

ctx.strokeText("150-",0,170);

ctx.strokeText("120-",0,220);

ctx.strokeText(" 60-",0,270);

ctx.strokeText(" 30-",0,320);

ctx.strokeText(" 0-",0,370);

ctx.moveTo(30,400);

ctx.lineTo(30,0);

ctx.moveTo(0,370);

ctx.lineTo(500,370);

ctx.stroke();

ctx.strokeText("|",130,380);

ctx.strokeText("5",130,395);

ctx.strokeText("|",230,380);

ctx.strokeText("10",230,395);

ctx.strokeText("|",330,380);

ctx.strokeText("15",330,395);

ctx.strokeText("|",430,380);

ctx.strokeText("20",430,395);

ctx.strokeText("- > Overs",435,370);

ctx.moveTo(130, 303);

//(5,40)

ctx.lineTo(230, 245);

//(10,75)

ctx.moveTo(230, 245);

ctx.lineTo(330, 187);

//(15,140)

ctx.moveTo(330, 187);

ctx.lineTo(430, 70);

ctx.stroke();

</script>

</body>

</html>